





Essential Prior Knowledge for A Level Physics





A Level Physics builds on your GCSE knowledge.

Everyone finds the A Level Physics course difficult, but it is incredibly rewarding so stick at it!

This lesson summarises some of the key concepts from GCSE physics which will help form the foundation of your study of the advanced material in A-Level.







Resultant Forces

If there is a resultant force on a object it will accelerate.

An acceleration is the rate change in velocity (remember velocity is a vector).

a = (v-u) / t

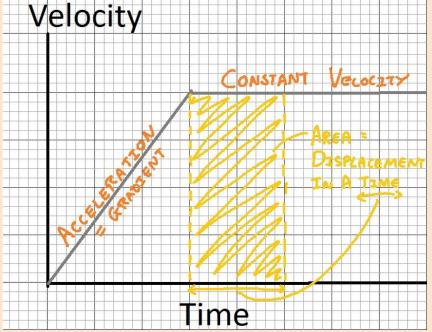
The larger the mass 'm' of an object, the larger the force 'F' that needs to be applied to reach the same acceleration 'a'.

F = m.a

Motion Graphs

The motion of an object can be illustrated on a motion graph.

A velocity vs time graph can be used to calculate acceleration (using the gradient) or the displacement (the area under the line).





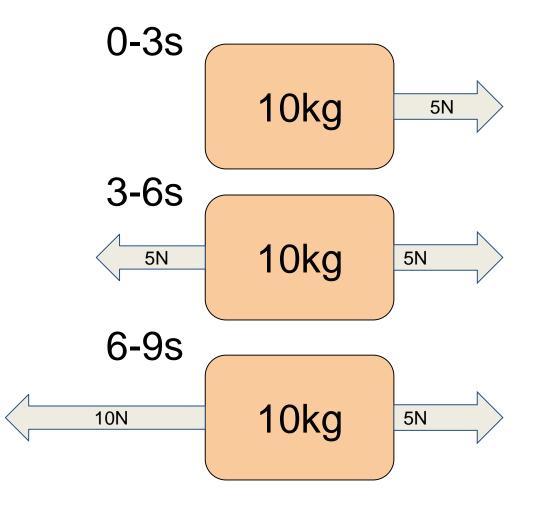
At 0s the 10kg mass pictured is stationary before a series of forces act upon it.

- 1. Describe the motion of the 10kg mass in each of the subsequent timeframes.
- 2. Where applicable calculate the initial velocity 'u', final velocity 'v' and acceleration 'a' of the mass using equations you recall from GCSE Science.
- 3. Sketch a velocity vs time graph for the complete 9 seconds.

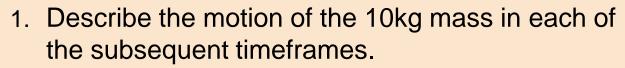
Going Deeper:

- 1. Use your graph to calculate how far the mass travelled in total.
- 2. Use your graph to derive an equation for the displacement 's' of the mass after time 't' given the initial 'u' and final 'v' velocity.

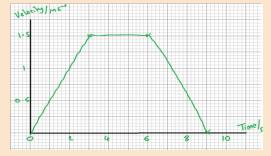




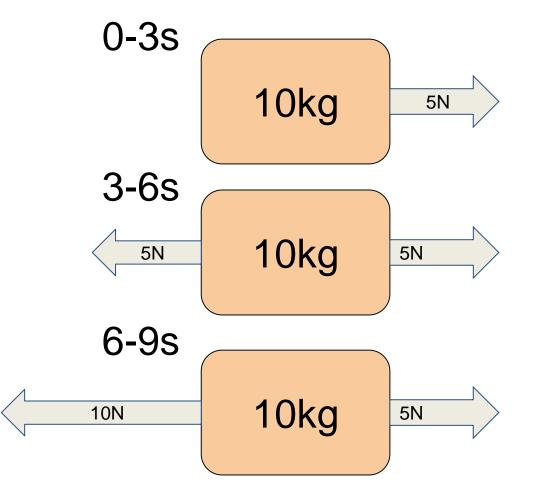
Essential Forces and Motion TASK answers



- a. 0-3 Accelerating to right
- b. 3-6 Constant velocity
- c. 6-9 Deceleration (-ve acceleration)
- 2. Where applicable calculate the initial velocity 'u', final velocity 'v' and acceleration 'a' of the mass using equations you recall from GCSE Science.
 - a. 0-3 u=0 v=1.5m/s
 - b. 3-6 u=1.5m/s v=1.5m/s
 - c. 6-9 u=1.5m/s v=0
- 3. Sketch a velocity vs time graph for the complete 9 seconds.











Current, Potential Difference and Resistance

Current 'I' is the rate of flow of charge 'Q' in a circuit. It is measured in Amps with an ammeter in series.

I = Q/t

Potential difference 'V' is a measure of how much energy 'E' is transferred by the charge 'Q' as it passes through a component in the circuit. It is measured in Volts with a voltmeter in parallel.

V = E/Q

The resistance 'R' of a component is a measure of how difficult it is for the current to flow. It is measured in Ohms ' Ω '. A high resistance lowers the current. Components with a high resistance will take a larger share of energy in a loop of a circuit.

V = IR

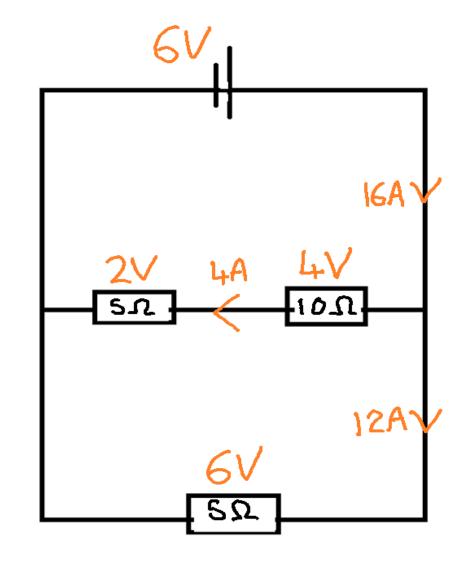


Series and Parallel Circuits

A series circuit is a single loop. The current is always the same at every point in the loop. The energy is shared between all components so the potential difference across each individual component will match the supply voltage of the cell.

A parallel circuit contains multiple loops. The current splits at a junction but is always conserved (the amount flowing in equals the amount flowing out). More current flows down the path of least resistance.

Each loop in the circuit gets its own supply of energy to be shared.





PiXL Ess	ential DC Circu	its TASK		6V Cell
GCSE Scie 2. Describe a resistance c	l label as many circu ence. simple experiment t of component B. he following table, a			
Component	Current flowing through it	Potential difference across it	Resistance	
Α	0.1			
В	0.4			
	nt would be flowing	v	viour of ourropt and u	notential difference in series

- Can you write down any rules that define the behaviour of current and potential difference in series and parallel circuits?
- The circuit model we have used assumes the cell has no resistance. If the cell had resistance what would happen to the potential difference across the components if there resistance was lowered?





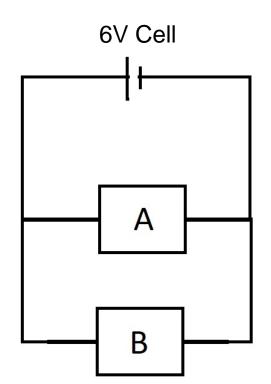


2. Describe a simple experiment that you could perform to calculate the resistance of component B.

Connect ammeter in series measure current Connect voltmeter in parallel - measure p.d. Use Ohm's Law - V = IR EXT - Use variable resistor to vary current and plot IV graph with gradient giving resistance

3. Complete the following table, add units to each column heading.

Component	Current flowing through it	Potential difference across it	Resistance
Α	0.1	6	60
В	0.4	6	15





What is a Wave?

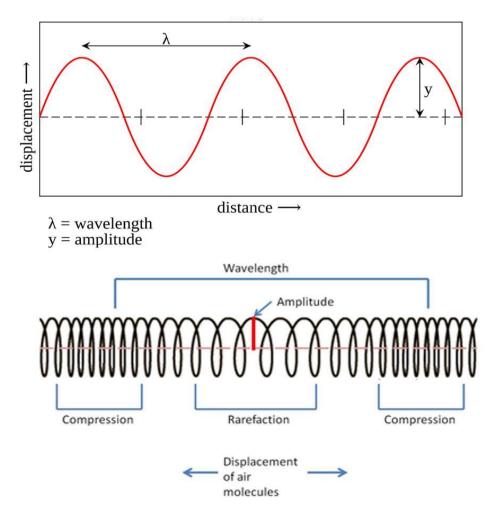
Waves transfer energy without transferring matter. Light and sound are common examples of waves. A wave can be thought of as a series of oscillations.

There are several wave features that you should be able to recall from GCSE Science:

- Wavelength the distance between two identical points on the wave.
- Amplitude the maximum displacement of the waves oscillation
- Frequency the number of oscillations per second, measured in Hertz.

The wave equation links the wave speed 'c' to its frequency 'f' and wavelength ' λ : **c** = **f** λ







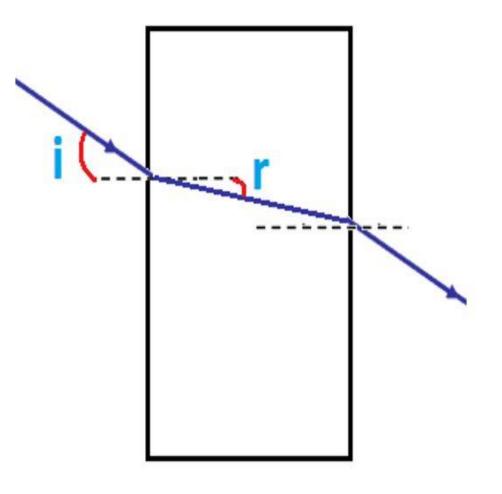
Wave Properties

Waves can be **reflected** - the wave hits a boundary between materials and it returns back into the same material.

Waves can be **refracted** - when it enters a new medium its direction can change. The wave speed and wavelength change but the frequency remain the same.

Waves can be **diffracted** - when a wave encounters an object that is of comparable size to its own wavelength, the wave spreads out.





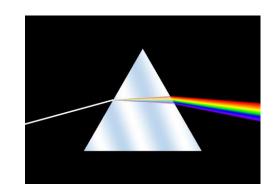


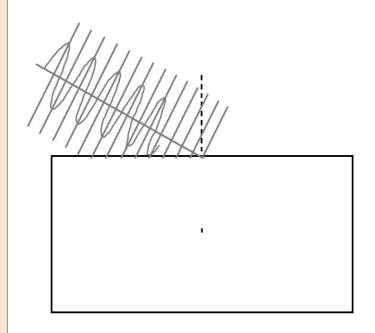
- 1. Recall the wave equation that links wavelength, frequency and wave speed and state the unit of each quantity.
- 2. Onto your copy of the diagram label a wavelength and the amplitude of the wave.
- 3. Describe what will happen to the wave speed as the wave progresses into the glass block from the surrounding air. Can you complete the sketch in as much detail as possible (pay attention to the wavelength)?
- 4. What is the name given to this phenomena where a wave changes direction as a result of a change in wave speed? What other phenomena are associated with waves?

Going Deeper:

By referring to the diagram of a prism, can you describe how the wavelength of light affects the amount of refraction it experiences? A traditional filament light bulb will emit a complete spectrum including electromagnetic waves outside of the visible region. How and where would you expect to detect these waves if this light was also passed through a prism?







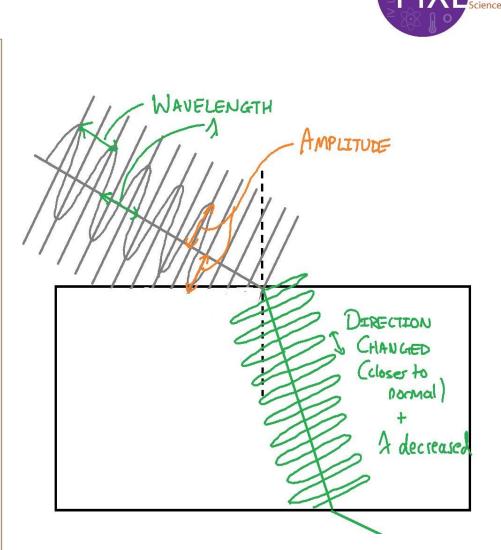


1. Recall the wave equation that links wavelength, frequency and wave speed and state the unit of each quantity.

Wavespeed (m/s) = Frequency (Hz) X Wavelength (m) 2. Onto your copy of the diagram, label a wavelength and the amplitude of the wave. See diagram

3. Describe what will happen to the wave speed as the wave progresses into the glass block from the surrounding air. Can you complete the sketch in as much detail as possible (pay attention to the wavelength)? See diagram - speed decreased, wavelength decreases

4. What is the name given to this phenomena - where a wave changes direction as a result of a change in wave speed? What other phenomena are associated with waves? **Refraction (shown in diagram), Reflection, Diffraction and Polarisation (going deeper)**







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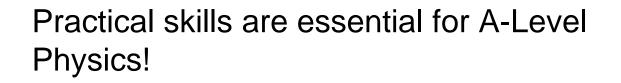






Essential Practical Skills for A Level Physics





Practical investigations form a very important part of the course. As well as being assessed in your actual exams you will also have your practical skills assessed in a series of required practical investigations.

This lesson summarises the skills you should have already gained from GCSE and helps you to make a strong start in A-Level Physics.





PiXL partners in excellence	Recordin	ng Data			A calculation ar	nificant figures – Iswer cannot have	PIXUScience
<i>Missing units</i> Every column heading must	-	- Eac shou	nsistent precisi ch measurement Ild be made to th e level of precisio	е	numbers used i	t figures than the n it. Here the ore s.f. than the	
have units.							
-			Distance Tr	ravelled (m	ı)	Average	
	Time	Repeat 1	Repeat 2	Repeat 3	Averag	Speed (ms ⁻¹) Incorrect mean –
	5	7	5	7	6.33	1.2	27 The mean should be calculated
	10	15	13.2	16	14.73	1 47	3 ignoring any anomalies.
	15	20	21.6	21	20.87	1.39)1
	20	22	22.1	35	26.37	1.31	8
	20	22	۲۲.۱		20.37	1.31	0

Spot the 4 deliberate mistakes in the results table - (HINT - Only 1 mistake is a type of calculation error) **Going deeper**... How could the table be improved further? Can you write a set of table rules?

The independent variable should be in the left hand column.

The body of the table should not contain any units 4.

3.

- Data within a column should be recorded to the same number of decimal places which is determined by 5. the resolution of the measuring instrument used.
- 6. Any data which is a calculation from other data in the table should not be recorded to more significant figures.

Adapted from AQA Practical Skills Handbook.

Going deeper - What is the uncertainty in your measurement? This is determined by the resolution of your measuring instrument and could be recorded along with the heading and unit too!

- 1. Tables should have clear headings with units indicated using a distinguishing mark before the unit, e.g. / or ()
- 2. It is good practice to draw a table before an experiment commences and then enter data straight into the table.
 - - a. This may mean that you record results in an non-ascending or descending order which is fine when working in a lab book.
 - b. If you were to present the table or to use it to identify patterns, rewriting in ascending or descending order after the experiment would be helpful.

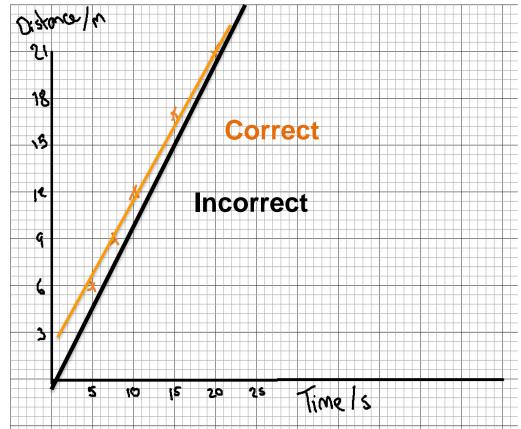
Rules for Results Tables



PIXL Rules for Graphing



- Axis should be labelled with a unit which is separated by a distinguishing mark, e.g. / or ()
- 2. Data points should only be plotted using x or +.
- 3. The **plotted points** should occupy as much of the graph paper as possible in both the x and y directions.
 - a. Use at least half of the graph paper in both the x and y direction
 - b. Use a sensible scale multiples of 1,2,5,10,20,50 etc.
 - c. Axis do not have to start at (0,0) but be careful if you need to work out the y-intercept.
- 4. A line of best fit should be drawn
 - a. Use a thin pencil line
 - b. Ignore anomalies and don't force it through every plotted point
 - c. Have roughly the same number of points on either side
 - d. Not all line of best fits go through the origin (0,0) so don't force it!



PiXL Types of Error

PIXU Science

Random errors

- Unpredictable and vary from measurement to measurement.
- Random errors are always
 present.
- They cause readings to be spread around the true value.
- Their effects can be reduced by taking multiple repeated measurements and calculating a mean.

Systematic errors

- A systematic error is the same for each measurement made.
- It occurs when there is a problem with the measuring instrument e.g. a zero error; or the observation technique e.g. reading the wrong scale; or a problem with the environment e.g. the experiment was not conducted at standard temperature and pressure.
- The whole experiment should be repeated using a different technique/instrument if a systematic error has occurred.



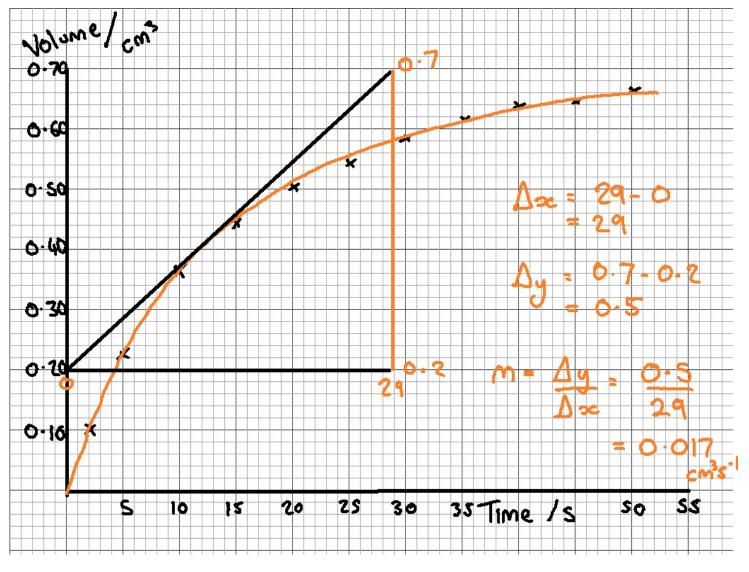


Sort the following into systematic and random errors:

- 1. Parallax error when measuring the meniscus on water in a measuring cylinder.
- 2. A faulty analogue ammeter that has a reading of 0.1A when it is not connected in a circuit.
- 3. Human reaction time error using a stopwatch to time the drop of a tennis ball from the ceiling to the floor.

Going deeper: How would you resolve these errors?

PiXL Finding the Gradient

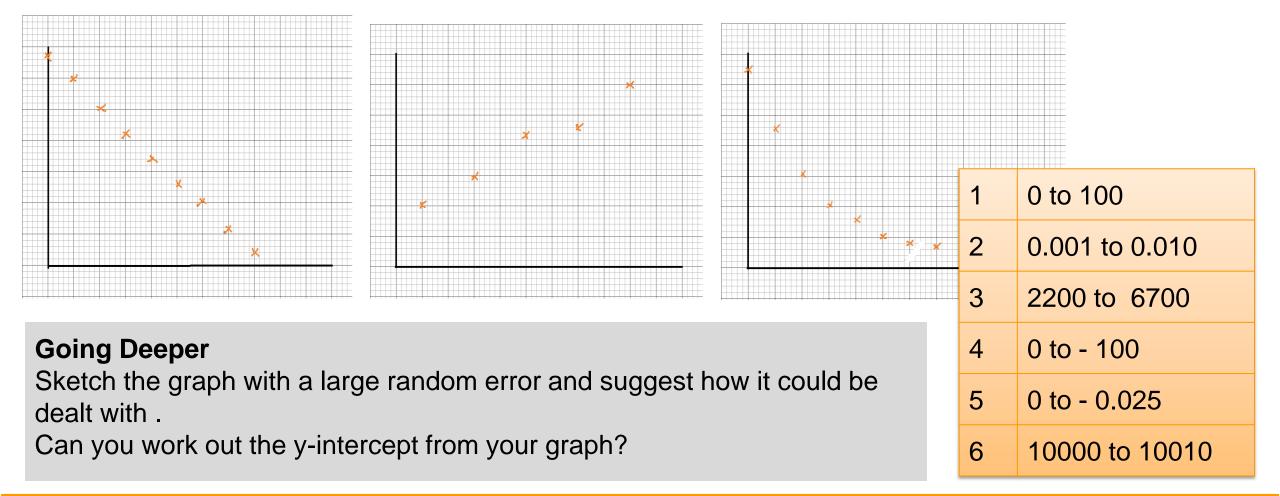




- When finding the gradient 'm' of a line always show your working and always draw a triangle!
- The hypotenuse of the triangle should always be at least as big as half of the line of best fit.
- If the line of best fit is a curve, draw a tangent to the curve at the point where the gradient is required.
- The gradient 'm' can be calculated by:
- The unit for the gradient is the unit for the y-values divided by the unit for the x-values.

PiXL Graphing Challenge

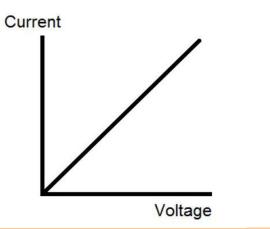
- Add a random selected range to the x and y axis by rolling a dice. Don't worry about units!
- Create a line of best fit on your graph
- Measure the gradient (use a tangent for the curve). Don't worry about units!



PiXL Using the Equation of a Line



y = mx+c y= y variable x=x variables m= gradient c= y intercept



- 1. Find a physics equation that matches the variables used in your experiment.
- 2. Re-arrange it into the form y=mx+c
- Match up the values to determine what the gradient of your graph and the yintercept represent

Worked example: y-axis = current 'l' x-axis = voltage 'V' Equation with both : V = IR Re-arrange to make I subject: $I = \frac{1}{R}V$ Match: y = mx + c

y-axis quantity	x-axis quantity	Gradient (m)	y-intercept (c)
Q (charge)	T (time)	I (Current)	0
V ²	S	а	u ²





- 1. Calculate the mean of this set of data: 0.12, 0.14, 0.11
- 2. Define what is meant by a random error
- 3. State 4 rules for graphing
- If a student had plotted a graph of force, applied 'F' to a spring on the x-axis and extension 'e' of the spring on the y-axis, what would the gradient represent? (F= ke)





- Calculate the average to this set of data: 0.12, 0.14, 0.11
 0.12
- 2. Define what is meant by a random error.

An error that is always present and varies from reading to reading causing a spread of results about a true value OWTTE.

3. State 1 of the 4 rules for graphing.

Axis should be labelled with a unit which is separated by a distinguishing mark, e.g. / or ()

Data points should only be plotted using x or +.

The plotted points should occupy as much of the graph paper as possible in both the x and y directions.

A line of best fit should be drawn

If a student had plotted a graph of force, applied 'F' to a spring on the x-axis and extension 'e' of the spring on the y-axis, what would the gradient represent? (F= ke)
 1/k





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Essential Mathematics for A Level Physics



Essential Maths



At least 40% of the marks in the examinations will require the use of mathematical skills.

Standard form, prefixes and significant figures.

You need to be able to use standard form and recognise common prefixes.

1)Calculate the following and express your answer in standard form **and** as an ordinary number:

a) $(2.02 \times 10^4) \times (3.50 \times 10^2)$ b) $5.2 \times 10^{-2} / 1.4 \times 10^3$ c) $0.002750 + 4.20 \times 10^{-3}$

2) Calculate the following, express your answer in standard form in SI units (m²).

a) 5.6cm x 7.1nm b) 9.3mm x 2.4Mm c) 3.1 μ m x 1.6Gm





Standard form, prefixes and significant figures

1a) 7.1 x 10⁶ or 7 100 000

b) 3.7 x 10⁻⁵ or 0.000037

c) 6.95 x 10⁻³ or 0.00695

2a) 4.0 x 10⁻¹⁰ m² b) 2.2 x 10⁴ m² c)4.3 x 10³ m² Remember that all answers should be given to the same number of significant figures as the question. You can never be more precise than the data you are given, but round at the end of a multistep calculation to avoid rounding errors.





Rearranging equations

This is a GCSE skill that is vital for success in Physics

1) Make 'm' the subject in these equations:

a) F = m a b) E = m g h c) E =
$$\frac{1}{2}$$
 mv²

2) Solve the following:

a)
$$\sin x = 0.5$$
 b) $\cos 25 = \frac{11}{x}$ c) $2.5 = \frac{1.3}{\sin x}$

Going deeper: Rearrange to find 'a': $v^2 = u^2 + 2as$ $s = ut + \frac{1}{2} at^2$ Beyond expected knowledge: What does 'x' equal? $4 = 10^{\times}$





Rearranging equations

1) a) m =
$$\frac{F}{a}$$
 b) m = $\frac{E}{gh}$ c) v = $\sqrt{\frac{2E}{m}}$

Going deeper:

$$1) a = \left(\frac{v^2 - u^2}{2s}\right)$$

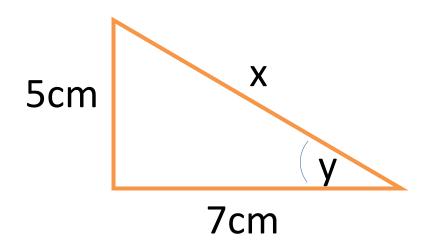
2) a =
$$\left(\frac{s - ut}{1/2t^2}\right)$$

Beyond expected knowledge: What does 'x' equal? 0.6

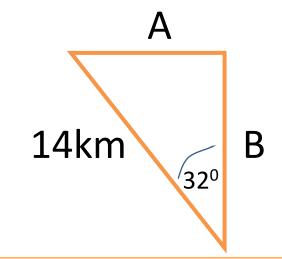


Trigonometry

- 1) Find, by calculation or scale drawing,
- a) the length of side 'x'
- b) the angle 'y'



- 2) Find, by calculation or scale drawing,
- a) the length of side 'A'
- b) the length of side 'B'



Going deeper: How would your answers change if:

- in Q1 the length of the shortest side doubled?
- in Q2 the angle halved?



Trigonometry

1a) $x^2 = 5^2 + 7^2$

x = 8.6cm

b) the angle 'y' = 36°

2a) sin32=A/14
A= 7.4km
b) B = 12km



Extension: 1a) 12cm b) 55° 2a)3.9km b) 13km

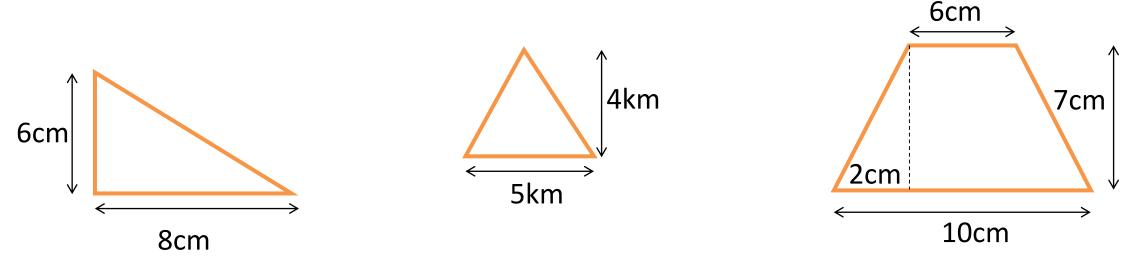




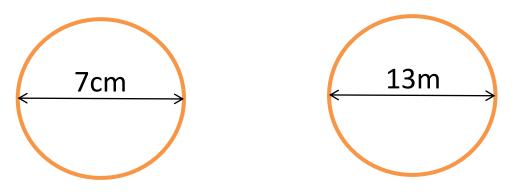


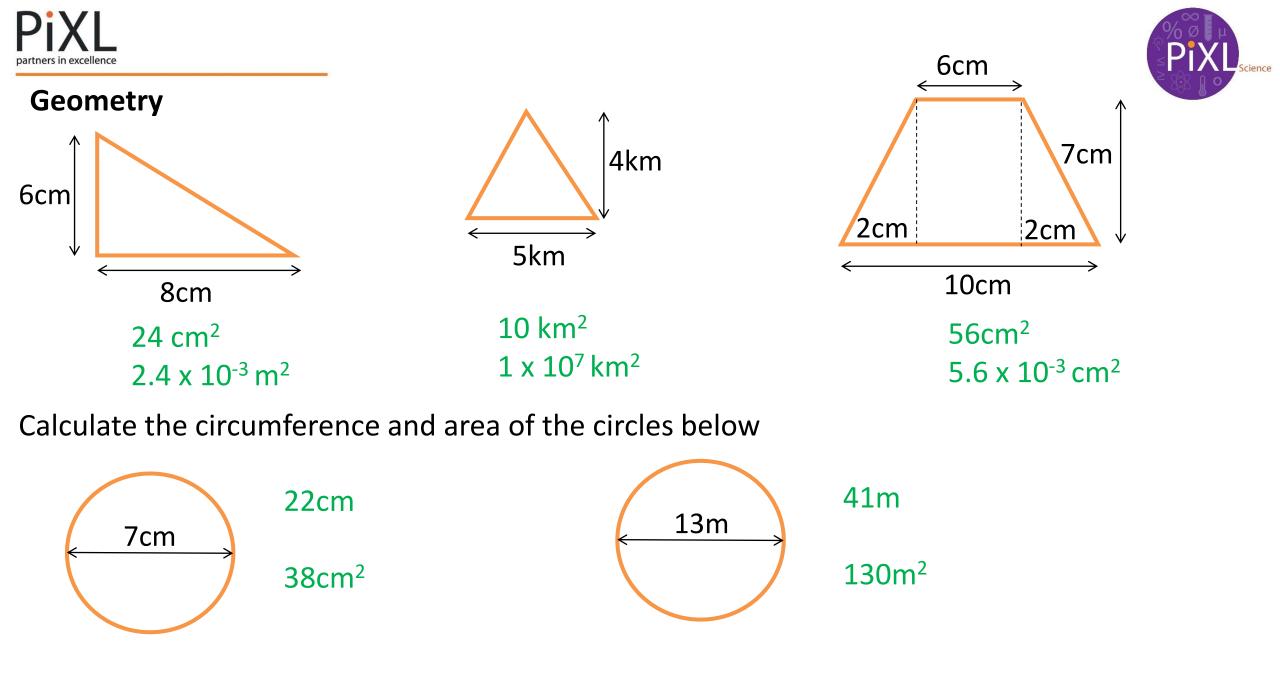
Geometry

Calculate the area of the shapes below. (Going deeper: convert answers to m²)



Calculate the circumference and area of the circles below





better hope – brighter future



PIXU-Science

Units

You need to use correct units in calculations and convert units. Below are the five 'base' or S.I units you will use this year. You need to be able to convert and recognise units in S.I units

Quantity	S.I Unit
electric current	А
temperature	К
time	S
length	m
mass	kg

1) Force = Change in momentum/time Write the unit for Force, Newtons, in S.I units

2) Convert 10km/hour into S.I units

3) Kinetic energy can be calculated using $E = \frac{1}{2}mv^2$ Write the unit for energy, Joules, in S.I units

4) Which of these is a correct unit of power?
a) Js b) kgm⁻¹s⁻² c) Nm d) kg m² s⁻³
Going deeper: Write down as many different units for a) energy and b) power as you can





Units

1) Write the unit for Force, Newtons, in S.I units kg ms⁻²

2) Convert 10km/hour into S.I units 2.8m/s

```
10 000m/hour = 166.67m/minute = 2.8m/s
```

3) Write the unit for energy, Joules, in S.I units kg m^2s^{-4}

4) Which of these is a correct unit of power?
a) Js
b) kgm⁻¹s⁻²
c) Nm
d) kg m² s⁻³





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